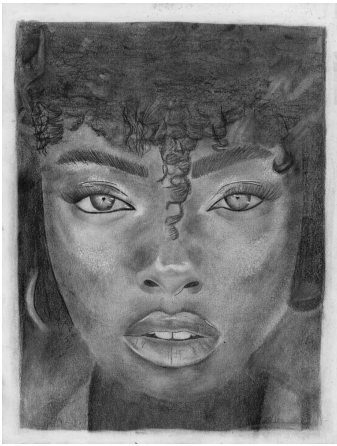
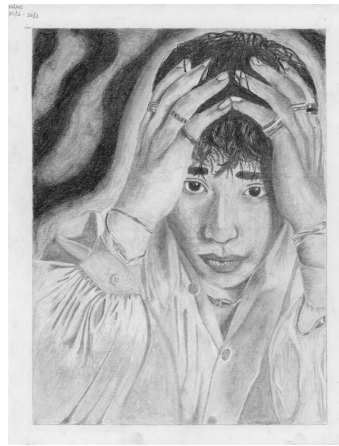




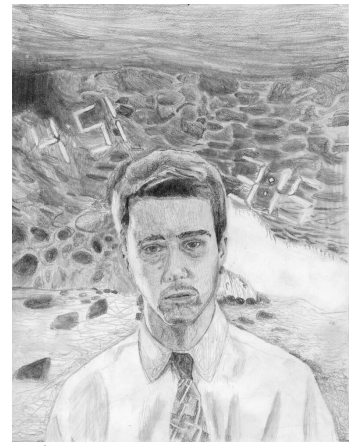
Andrea Castillo, Spring 2025



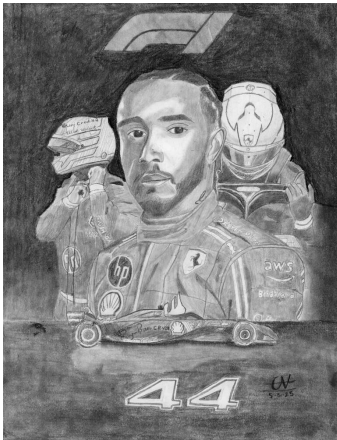
Cecilia Nguyen, Spring 2025



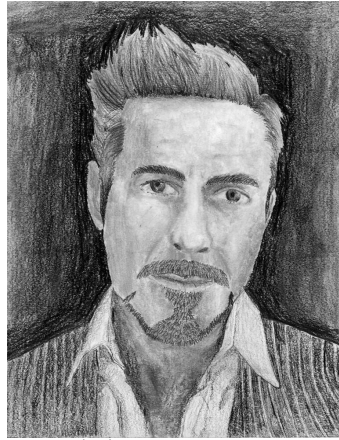
Yohana Tedla, Spring 2025



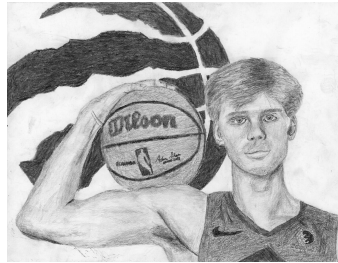
Ted Stevens, Spring 2025



Elliot Valiant, Spring 2025



Gavin Black, Spring 2025



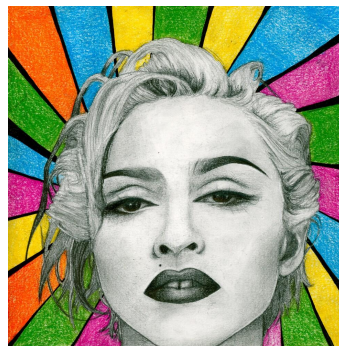
Nathan Parks, Spring 2025



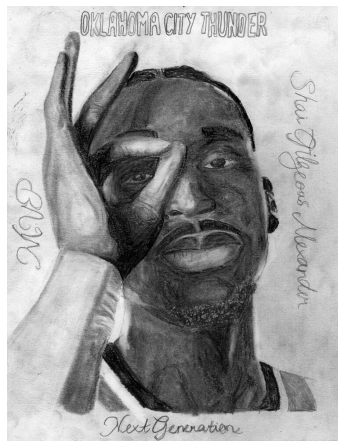
Leo Hilewitz, Spring 2025



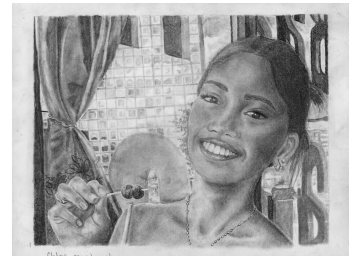
Kaylie Gray, Spring 2025



Sophie MacDonald, Spring 2025



Rowan Pottie, Spring 2025



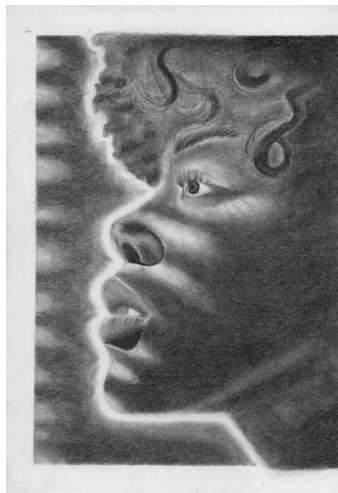
Chloe Montreuil, Spring 2025



Hana Jeong, Spring 2025



Dhuha Mohamed, Spring 2025



Chris-Ann Richards, Spring 2025

Portrait

- _____ Hand drawing (contour)
- _____ Stravinsky (contour)
- _____ The Woodcutter (shading)
- _____ Pears (blending)
- _____ Parts of the face
- _____ Hair textures

_____/10 **Progress & goals**

Criteria for your finished Portrait:

Technique: Proportion & detail
Accurate shapes, sizes, and contour

Technique: Shading
Deep blacks, smooth, and well blended

Composition
Complete, full, finished, and balanced

Is this booklet the correct language for you? 😊

Kjo broshurë gjendet edhe në gjuhën shqipe. Tregojini mësuesit tuaj nëse shqipja është më e dobishme për ju.

وهذا الكتيب متوفر أيضًا باللغة العربية. أخبر معلمك إذا كانت اللغة العربية أكثر فائدة لك.

Այս գրքուկը հասանելի է նաև հայերենով: Ասացե՛ք ձեր ուսուցչին, եթե հայերենն ավելի օգտակար է ձեզ համար:

这本小册子还有中文版。告诉你的老师汉语是否对你更有帮助。

Dit boekje is ook in het Nederlands verkrijgbaar. Vertel je docent of Nederlands voor jou nuttiger is.

This booklet is also available in English without translations. Tell your teacher if English is more useful to you.

این جزوه به زبان فارسی نیز موجود است. اگر فارسی برای شما مفیدتر است به معلم خود بگویید.

Ce livret est également disponible en français. Dites à votre professeur si le français vous est plus utile.

Dieses Heft ist auch in deutscher Sprache erhältlich. Sagen Sie Ihrem Lehrer, ob Deutsch für Sie hilfreicher ist.

यह पुस्तिका हिन्दी में भी उपलब्ध है। अपने शिक्षक को बताएं कि क्या हिंदी आपके लिए अधिक उपयोगी है।

この冊子は日本語でも入手できます。日本語の方が役立つかどうかを先生に伝えてください。

이 책자는 한국어로도 제공됩니다. 한국어가 당신에게 더 도움이 되는지 선생님께 말씀드리세요.

Ev pirtûk bi kurdî jî heye. Ji mamosteyê xwe re bêje ka kurdî ji we re zêdetir alîkar e.

यो पुस्तिका नेपाली भाषामा पनि उपलब्ध छ। नेपाली तपाईंलाई बढी सहयोगी छ भने आफ्नो शिक्षकलाई भन्नुहोस्।

دا کتایچه په پښتو ژبه هم شته. خپل ښوونکي ته ووايه که پښتو ستاسو لپاره ډیره ګټوره وي.

Este livreto também está disponível em português. Diga ao seu professor se o português é mais útil para você.

ਇਹ ਕਿਤਾਬਚਾ ਪੰਜਾਬੀ ਵਿੱਚ ਵੀ ਉਪਲਬਧ ਹੈ। ਆਪਣੇ ਅਧਿਆਪਕ ਨੂੰ ਦੱਸੋ ਜੇ ਪੰਜਾਬੀ ਤੁਹਾਡੇ ਲਈ ਵਧੇਰੇ ਮਦਦਗਾਰ ਹੈ।

Этот буклет также доступен на русском языке. Скажите своему учителю, если русский язык вам более полезен.

Ова брошура је доступна и на енглеском језику са српским преводом. Реци учитељу да ли ти је српски кориснији.

Buug-yarahaan wuxuu kaloo ku qoran yahay Soomaali. U sheeg macalinkaaga haddii af-soomaaligu kaa caawin karo.

Kijitabu hiki kinapatikana pia kwa Kiswahili. Mwambie mwalimu wako ikiwa Kiswahili kitakusaidia zaidi.

Ang buklet na ito ay makukuha rin sa Tagalog. Sabihin sa iyong guro kung mas nakakatulong sa iyo ang Tagalog.

หนังสือเล่มนี้มีภาษาไทยด้วย บอกครูของคุณว่าภาษาไทยมีประโยชน์กับคุณมากกว่าหรือไม่

Bu kitapçık Türkçe olarak da mevcuttur. Öğretmeninize Türkçenin size daha yararlı olup olmadığını söyleyin.

Цей буклет також доступний українською мовою. Скажіть своєму вчителю, чи українська вам більше допомагає.

Cuốn sách nhỏ này cũng có sẵn bằng tiếng Việt. Hãy nói với giáo viên của bạn nếu tiếng Việt hữu ích hơn cho bạn.

Self-portrait evaluation and building your skills step-by-step

Evaluasi potret diri sareng ngawangun kaahlian anjeun léngkah-léngkah

Proportion and detail: Shapes, sizes, and contour

Proporsi sareng detil: Bentuk, ukuran, sareng kontur

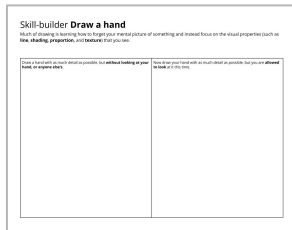
Shading technique: Deep black colours, smoothness, and blending

Téhnik shading: kelir hideung jero, smoothness, sarta blending

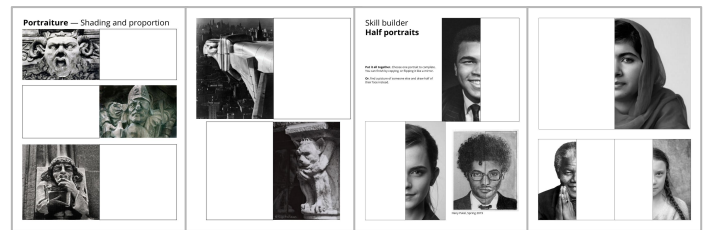
Composition: Complete, full, finished, and balanced

Komposisi: Lengkep, lengkep, réngsé, sareng saimbang

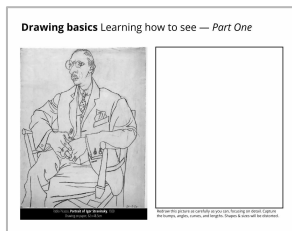
☐ **1.** Learn the difference between **looking and seeing**.
Diajar bédana ningali sareng ningali.



☐ **7.** Practice drawing it **all together**.
Latihan ngagambar sadayana babarengan.



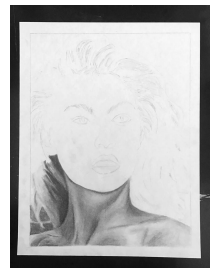
☐ **2.** Improve your ability to **see** and **draw details**.
Ningkatkeun kamampuan anjeun pikeun ningali sareng ngagambar detil.



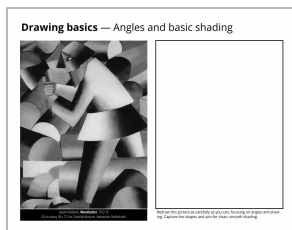
☐ **8.** Choose a **reference photo** with good **lighting**.
Pilih foto rujukan kalayan cahaya anu saé.



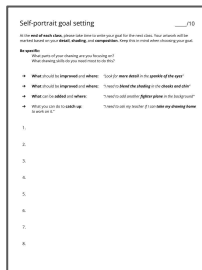
☐ **12.** Shade the **lighter** parts of the **shirt and neck**.
Ngiuhan bagian torek tina kaos jeung beuheung.



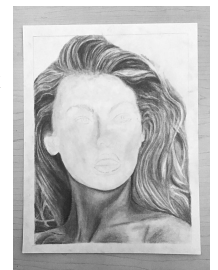
☐ **3.** Practice **drawing angles and shading**.
Latihan ngagambar sudut sareng shading.



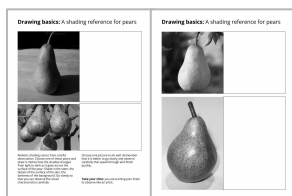
☐ **9.** Write one goal each day.
Tulis hiji tujuan unggal dinten.



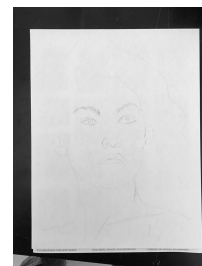
☐ **13.** Shade the **dark** parts of the **hair**, then the **light**.
Ngiuhan bagian poék rambut, teras terang.



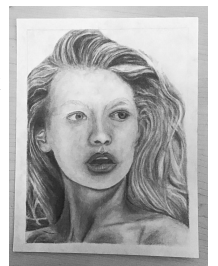
☐ **4.** Practice **blending to make things look 3D**.
Prakték nyampur pikeun ngajantenkeun hal-hal 3D.



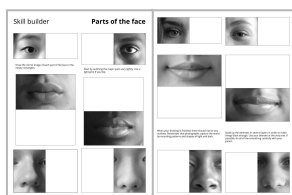
☐ **10.** Trace a **light outline**.
Lacak outline cahaya.



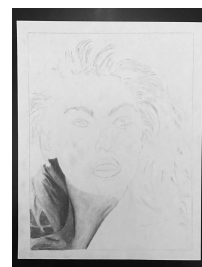
☐ **14.** Shade the **dark** parts of the **face**, then the **lights**.
Ngiuhan bagian poék raray, teras lampu.



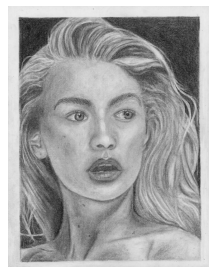
☐ **5.** Practice drawing **parts of the face**.
Latihan ngagambar bagian beungeut.



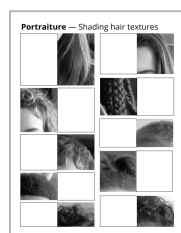
☐ **11.** Shade the **darkest** parts of the **neck and shirt**.
Ngiuhan bagian anu paling poék dina beuheung sareng kaos.



☐ **15.** Shade to **connect** the parts, & **find improvements**.
Shade pikeun nyambungkeun bagian, & manggihan perbaikan.



☐ **6.** Improve how you draw **hair textures**.
Ningkatkeun kumaha anjeun ngagambar tékstur rambut.



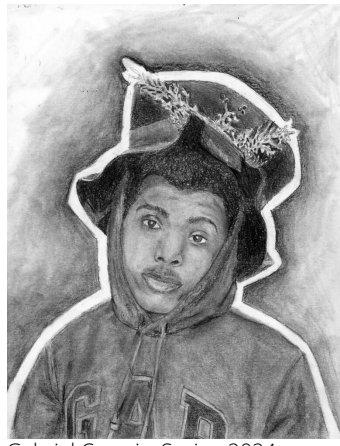
Vocabulary for the portrait project

Kekecapan pikeun proyék potret

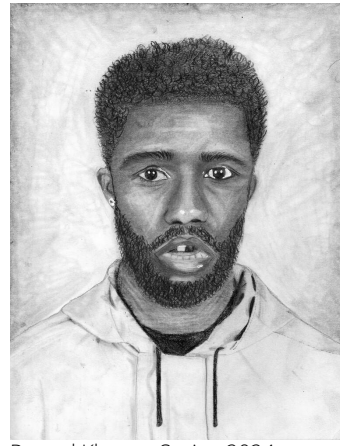
4B pencil <i>4B pensil</i>	a graphite drawing tool that is darker and great for shading <i>alat gambar grafit anu darker tur gede pikeun shading</i>
background <i>background</i>	the part of an artwork that is far away <i>bagian tina hiji karya seni nu jauh</i>
blending <i>blending</i>	in drawing: mixing from light to dark greys; in painting: mixing from one colour to another <i>dina gambar: nyampur tina lampu kana abu poék; dina lukisan: Pergaulan ti hiji warna ka nu sejen</i>
brainstorming <i>brainstorming</i>	coming up with a large number of ideas <i>datang nepi ka jumlah badag gagasan</i>
composition <i>komposisi</i>	the arrangement of things in an artwork <i>susunan hal-hal dina karya seni</i>
contour drawing <i>gambar kontur</i>	drawing the edges and outlines <i>ngagambar edges na outlines</i>
contrast <i>kontras</i>	the difference between the lights and darks <i>bédana antara lampu jeung darks</i>
creativity <i>kreativitas</i>	ideas that are useful, unique, and insightful <i>gagasan anu mangpaat, unik, jeung wawasan</i>
detail <i>Rinci</i>	small, important parts of a drawing <i>leutik, bagian penting tina gambar a</i>
foreground <i>foreground</i>	the part of an artwork that is biggest and closest <i>bagian tina hiji karya seni nu panggedéna jeung pangdeukeutna</i>
HB pencil <i>pensil HB</i>	a graphite drawing tool that makes light lines <i>alat gambar grafit nu nyieun garis lampu</i>
layering <i>layering</i>	adding several small amounts of pencil or paint on top of each other <i>nambahkeun sababaraha jumlah leutik pensil atawa cet dina luhureun unggal lianna</i>
modelling <i>modeling</i>	making things 3D using blending <i>nyieun hal 3D maké blending</i>
reference photos <i>poto rujukan</i>	photographs you look at carefully so you can make a better artwork <i>poto nu Anjeun tempo taliti sangkan bisa nyieun karya seni hadé</i>
shading <i>shading</i>	drawing with white, black, and greys <i>gambar kalawan bodas, hideung, jeung kulawu</i>
smoothness <i>Smoothness</i>	drawing cleanly, with no bumps <i>gambar beresih, kalawan henteu nabrak</i>
texture <i>Tékstur</i>	drawing that looks the same as what it feels like <i>gambar nu Sigana sarua jeung naon karasaeun kawas</i>
web-mapping <i>web-mapping</i>	linking together ideas like a spider web <i>linking babarengan gagasan kawas web lancak</i>



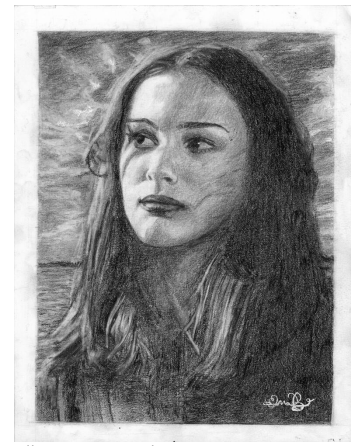
Morgan Marks, Spring 2024



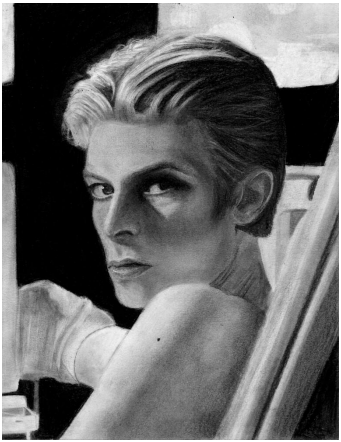
Gabriel Correia, Spring 2024



Raquel Khoury, Spring 2024



Ella Brimacombe, Spring 2024



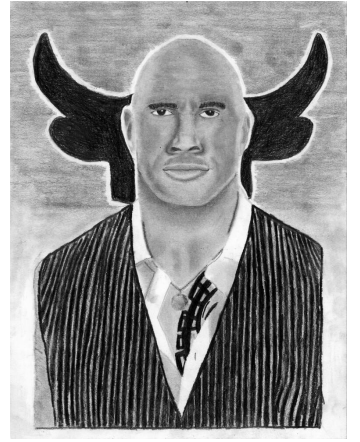
Scarlett Reynolds, Spring 2024



Lara Calder, Spring 2024



Nora Sutherland, Spring 2024



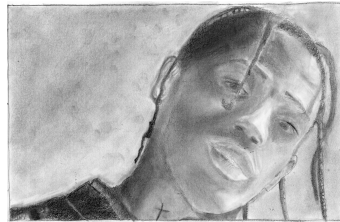
Zachary Dufour, Fall 2024



Lena Epstein, Spring 2024



Anita Izadi, Spring 2024



Sarthak Gade, Spring 2024



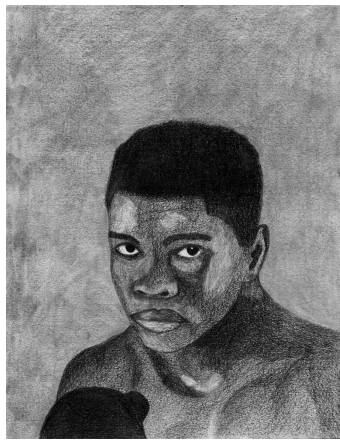
William McLeod, Fall 2024



Shreena Sen, Fall 2024



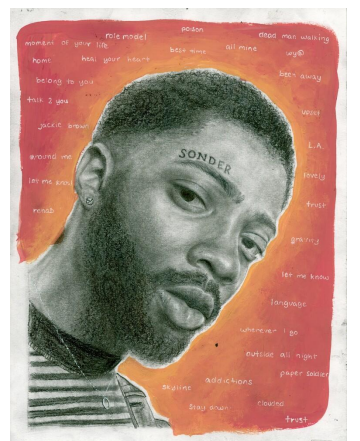
Sasha Kolokolnikov, Spring 2024



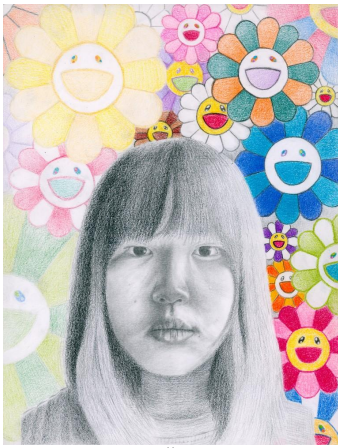
Darnell Upshaw, Spring 2024



Kate Morgan-MacFadyen, 2024



Catherine Fraser, Spring 2024



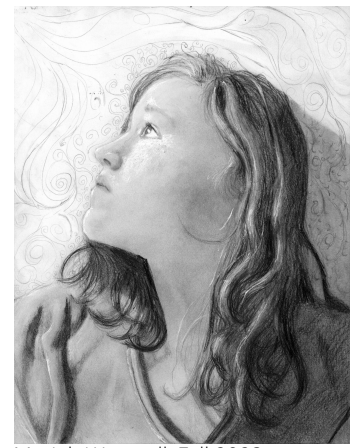
Xintang Wang, Fall 2023



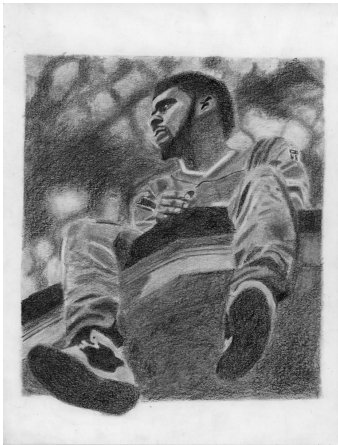
Chloe Taylor, Fall 2023



Arik Arik, Fall 2023



Mariah Wentzell, Fall 2023



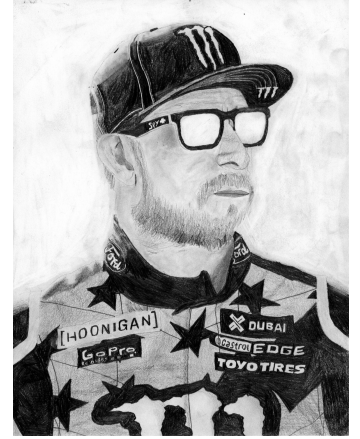
Ahsan Amir, Fall 2023



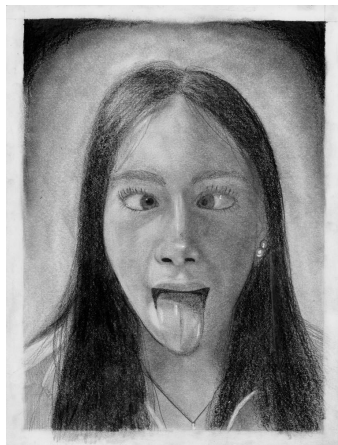
Olivia Woodill, Fall 2023



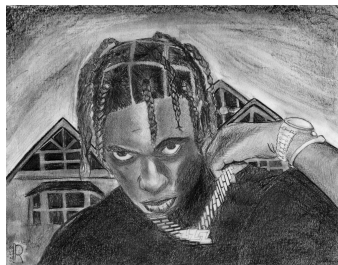
Matt Inkpen, Fall 2023



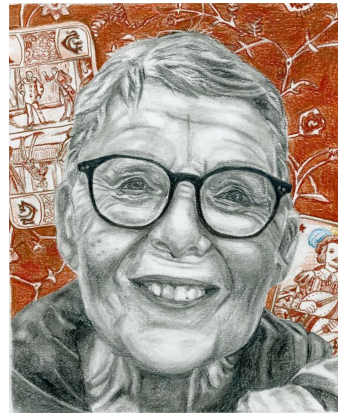
Carter Jecks, Fall 2023



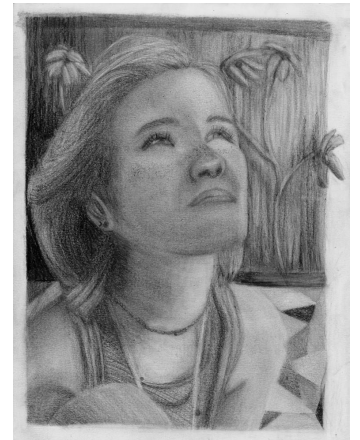
Mya Rimmer, Fall 2023



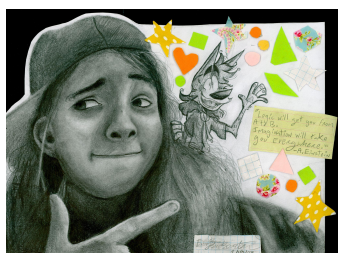
Mya Honey, Fall 2023



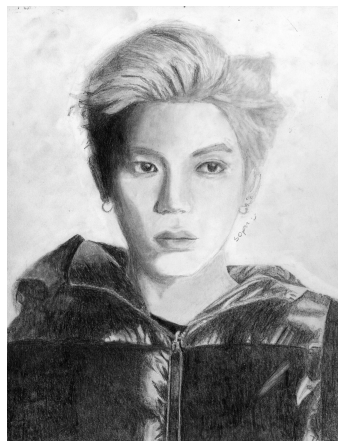
Gaelle Bousquet, Fall 2023



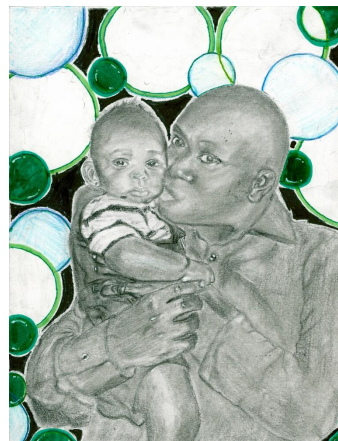
Lily Campbell, Fall 2023



Emmy Bickerton, Fall 2023



Sophia Rogers, Fall 2023



Opemipo Ajetomobi, Spring 2024



Joshua Richardson, Spring 2024

Skill builder - Draw a Hand

Skill builder - Ngagambar Leungeun

Much of drawing is learning how to forget your mental picture of something and instead focus on the visual properties (such as **line**, **shading**, **proportion**, and **texture**) that you see.

Seueur ngagambar diajar kumaha mopohokeun gambaran méntal anjeun ngeunaan hiji hal sareng fokus kana sipat visual (sapertos garis, shading, proporsi, sareng tékstur) anu anjeun tingali.

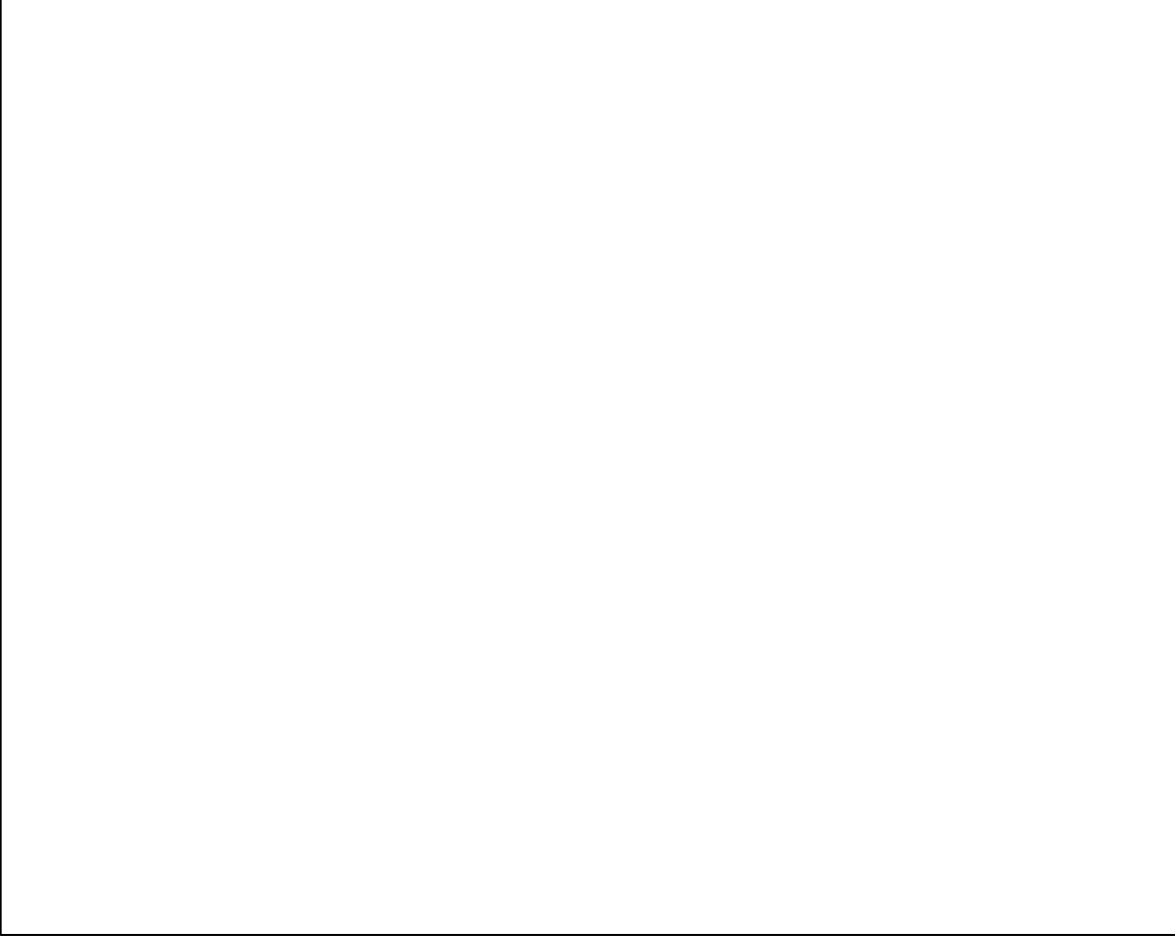
Draw a hand with as much detail as possible, but without looking at your hand, or anyone else's. <i>Tarik leungeun kalawan jéntré jéntré, tapi tanpa nempo leungeun anjeun, atawa saha wae.</i>	Now draw your hand with as much detail as possible, but you are allowed to look at it this time. <i>Ayeuna tarik leungeun anjeun kalawan jéntré saloba mungkin, tapi anjeun diwenangkeun pikeun nempo eta waktos ieu.</i>
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Drawing basics: Learning how to see — Part One

Dasar ngagambar: Diajar kumaha ningali - Bagian Kahiji



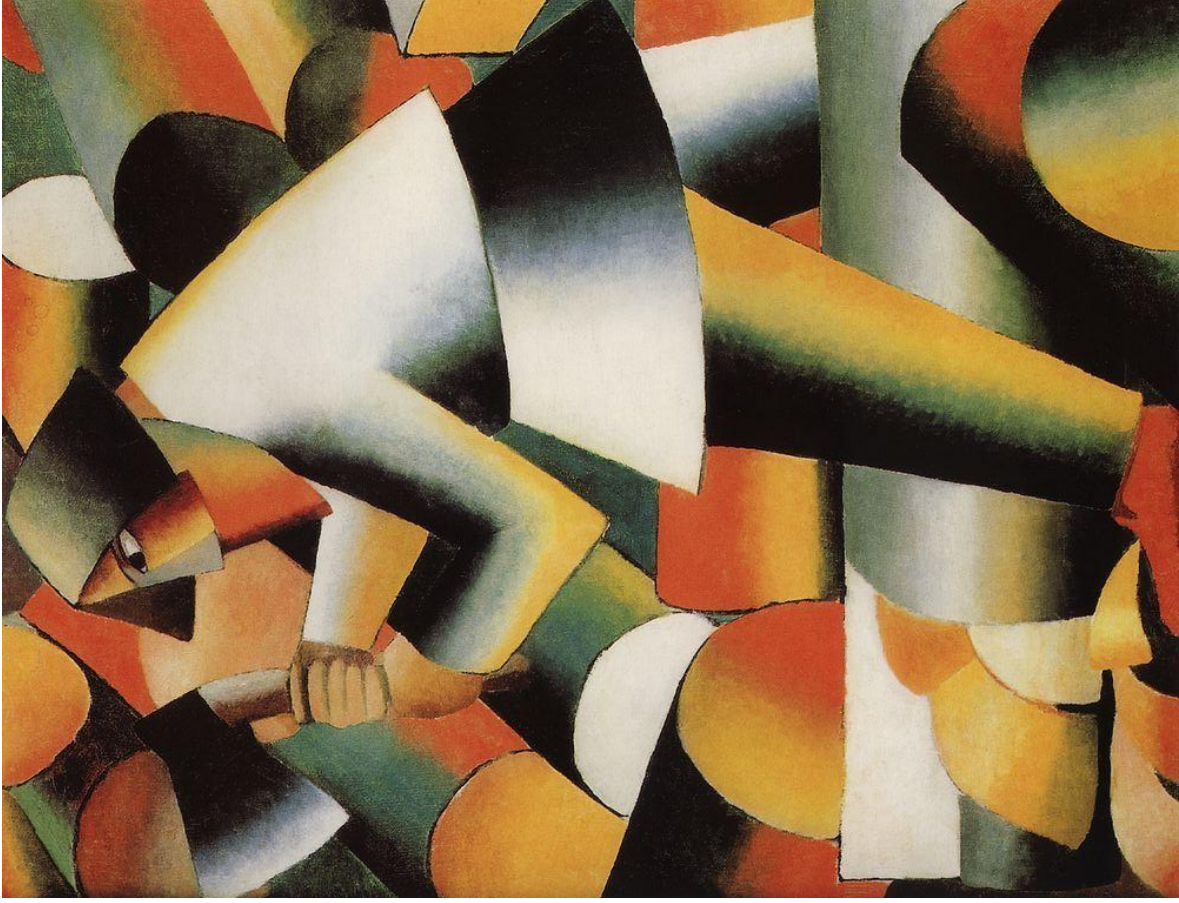
Pablo Picasso, **Portrait of Igor Stravinsky**, 1920
Pablo Picasso, Potrét Igor Stravinsky, 1920



Redraw this picture as carefully as you can, focusing on detail. Capture the bumps, angles, curves, and lengths. Shapes & sizes will be distorted.
Redraw gambar ieu sabisa-gancang, fokus kana detil. Candak nabrak, sudut, kurva, sareng panjangna. Wangun & ukuran bakal distort.

Drawing basics: Angles and basic shading

Dasar ngagambar: Sudut sareng shading dasar



Kazimir Malevich, **Woodcutter**, 1912-13
Kazimir Malevich, *Woodcutter*, 1912-13



Redraw this picture as carefully as you can, focusing on angles and shading. Capture the shapes and aim for clean, smooth shading.
Redraw gambar ieu sakumaha taliti anjeun tiasa, fokus kana sudut jeung shading. Capture wangun jeung tujuan pikeun bersih, shading lemes.

Drawing basics: A shading reference for pears

Dasar ngagambar: Rujukan shading pikeun pir



Realistic shading comes from careful observation. Choose one of these pears and draw it. Notice how the shadow changes from light to dark as it goes across the surface of the pear. Shade in the stem, the details of the surface of the skin, the darkness of the background. Go slowly so that you can observe the visual characteristics carefully.

Shading realistis asalna tina observasi ati. Pilih salah sahiji pir ieu sareng tarik. Perhatikeun kumaha kalangkang robah tina caang ka poék sakumaha eta mana sakuliah beungeut buah pir. Ngiuhan dina bobot, detil permukaan kulit, poék latar. Lebetkeun lalaunan supados anjeun tiasa niténan ciri visual sacara saksama.

Choose one picture to do well. Remember that it is better to go slowly and observe carefully that speed through and finish quickly.

Pilih hiji gambar pikeun ngalakukeun anu saé. Inget yen eta leuwih hade mun balik lalaunan jeung niténan taliti yén speed ngaliwatan tur rengse gancang.

Take your time: you are training your brain to observe like an artist.

Candak waktos anjeun: anjeun ngalatih uteuk anjeun pikeun niténan sapertos seniman.

Drawing basics: A shading reference for pears

Dasar ngagambar: *Rujukan shading pikeun pir*



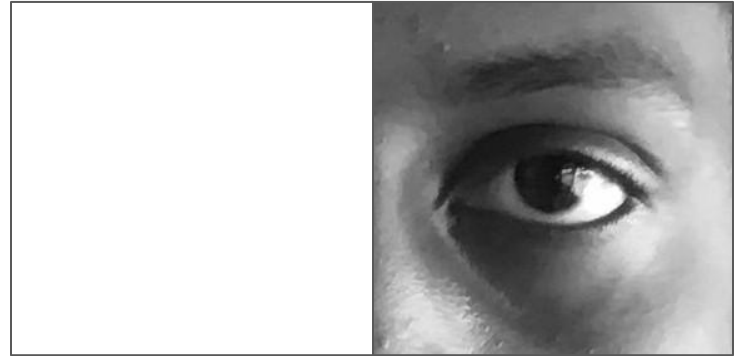
Skill builder: **Parts of the face**

*pembina skill: **Bagian raray***



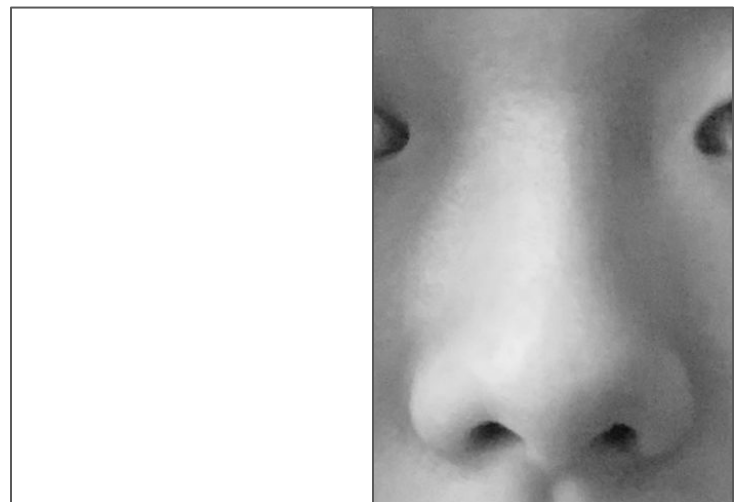
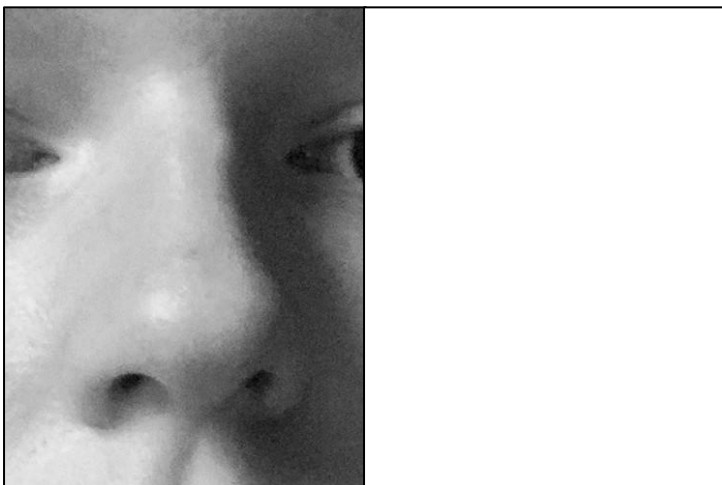
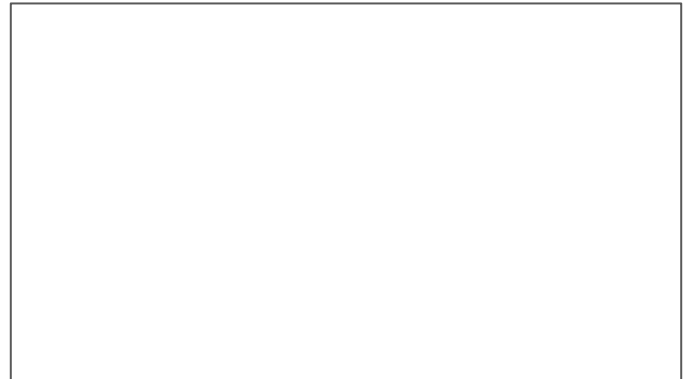
Draw each part of the face in the empty rectangles.

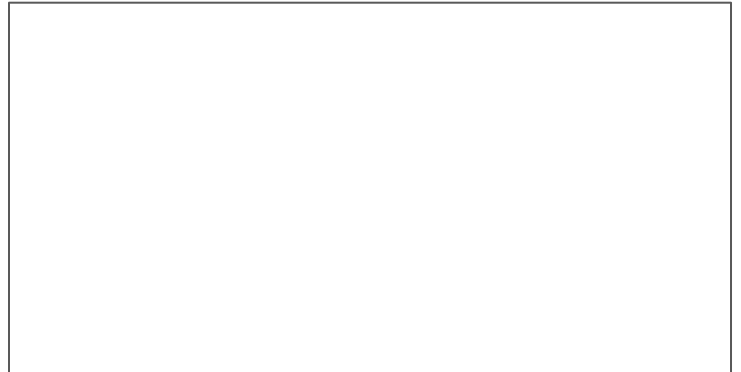
Tarik unggal bagian tina raray dina rectangles kosong.



Start by **outlining** the major parts **very lightly**. Use a light grid, if you like.

Mimitian ku ngagariskeun bagian-bagian utama kalayan enteng pisan.



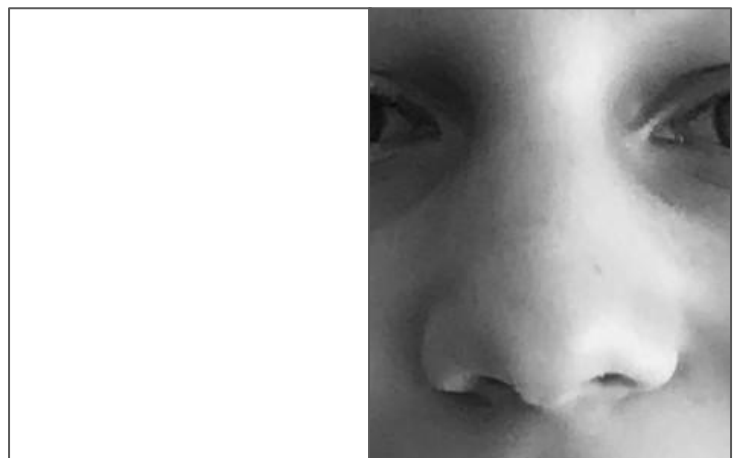
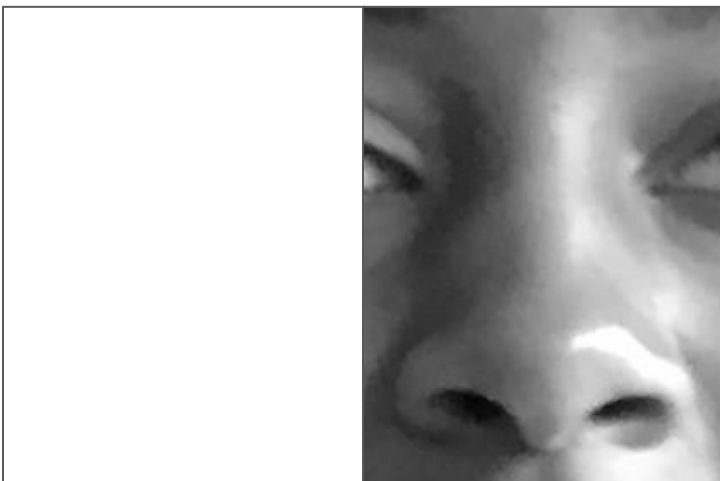


When your drawing is finished, there should **not be any outlines**. Remember that photographs capture the world by recording patterns and shapes of light and dark.

Nalika ngagambar anjeun parantos réngsé, teu kedah aya garis-garis anu émut yén poto-poto ngarebut dunya ku cara ngarékam pola sareng bentuk terang sareng poék.

Build up the darkness in **several layers** in order to make things black enough. Use your blender at **the very end**. If possible, do all of the smoothing carefully with your pencil.

Bangunkeun gelap dina sababaraha lapisan pikeun ngajantenkeun hal-hal anu cukup hideungPake Blénder anjeun dina tungtung. Mun mungkin, ngalakukeun sakabéh smoothing taliti ku pensil Anjeun.

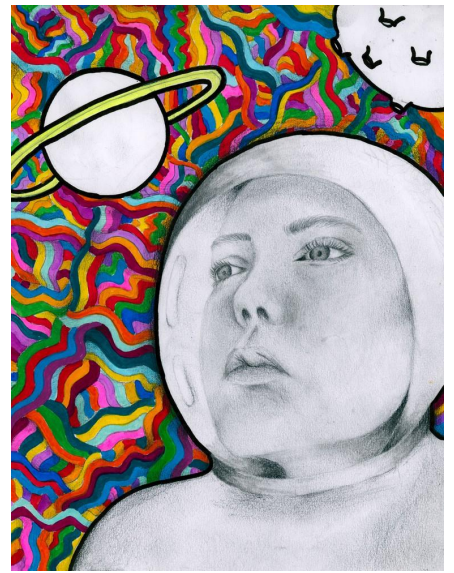




Mica Paul, Spring 2023



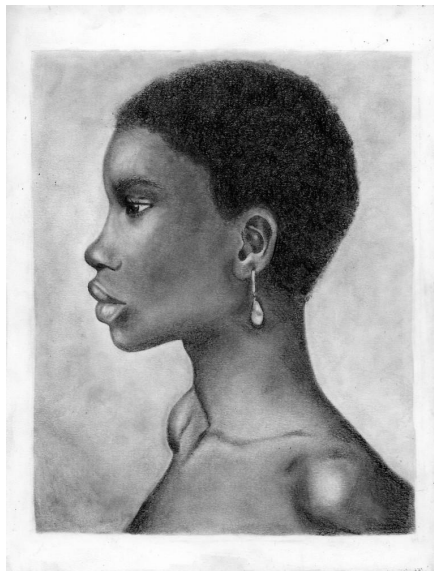
Max Seale, Spring 2023



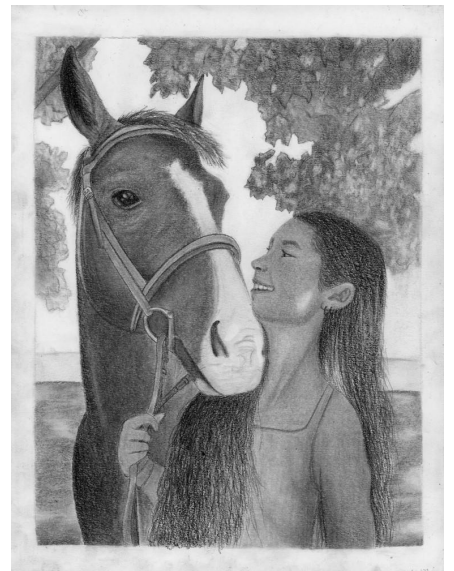
Sophia Falle, Spring 2023



Reid Gillis, Spring 2023



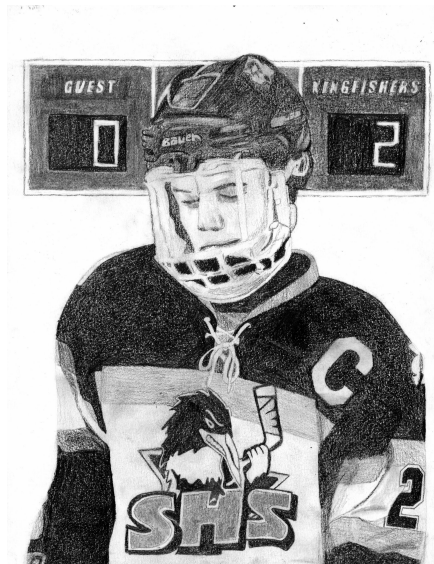
Johnlylah James, Spring 2023



Elle Langley, Spring 2023



Lexy Berry, Spring 2023

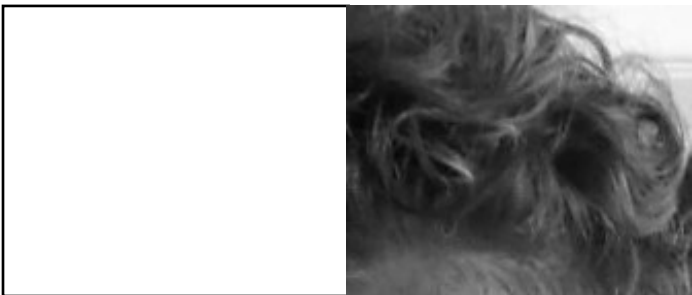
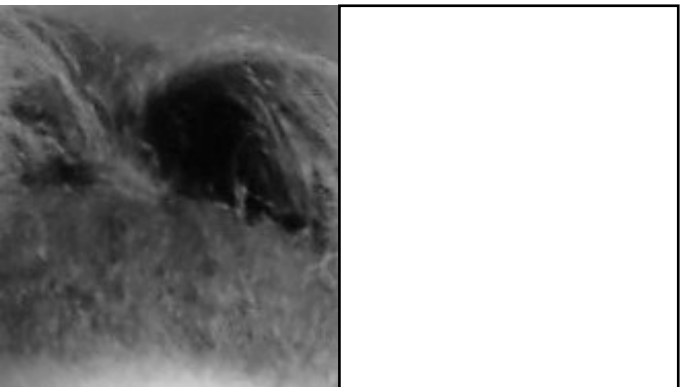
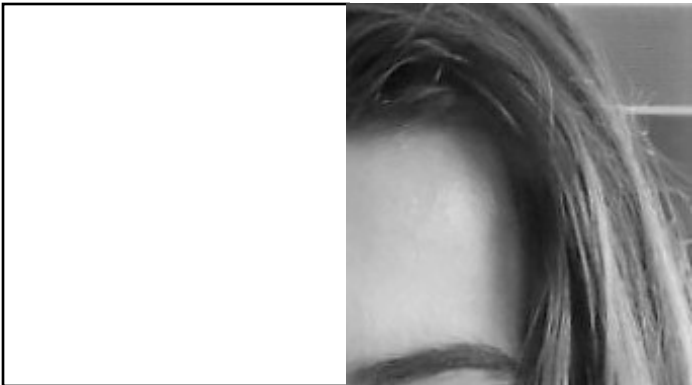


Alexa Maillet, Spring 2023

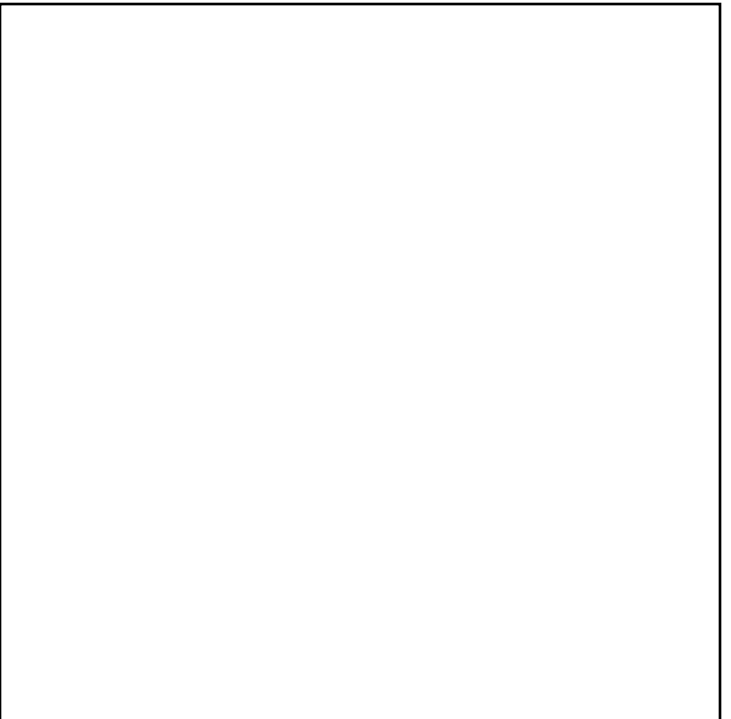
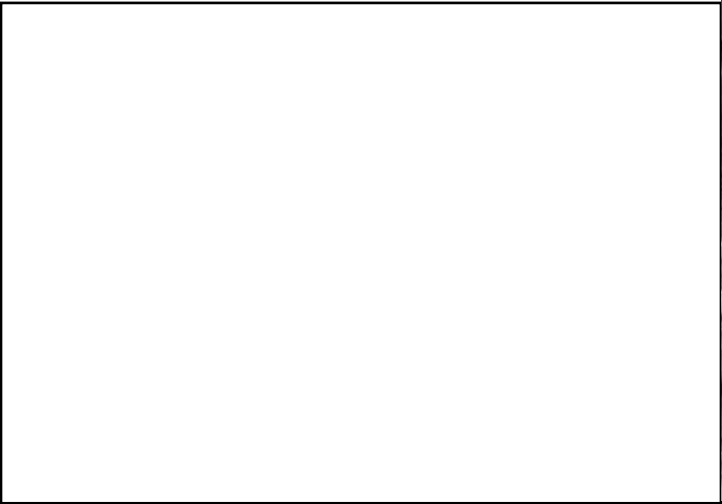
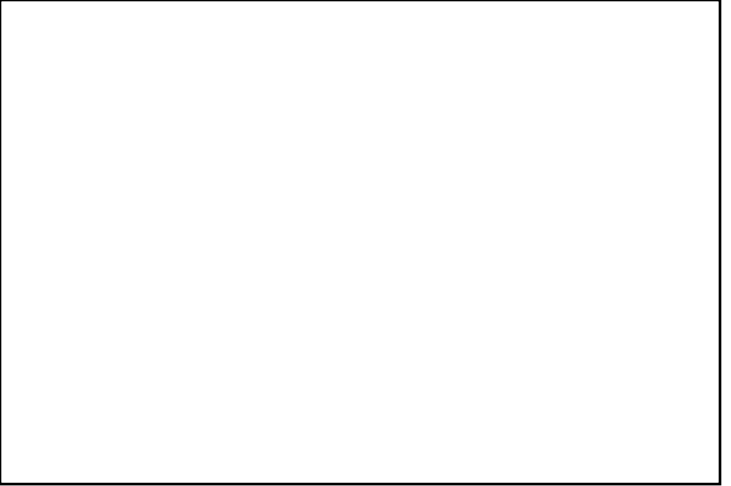


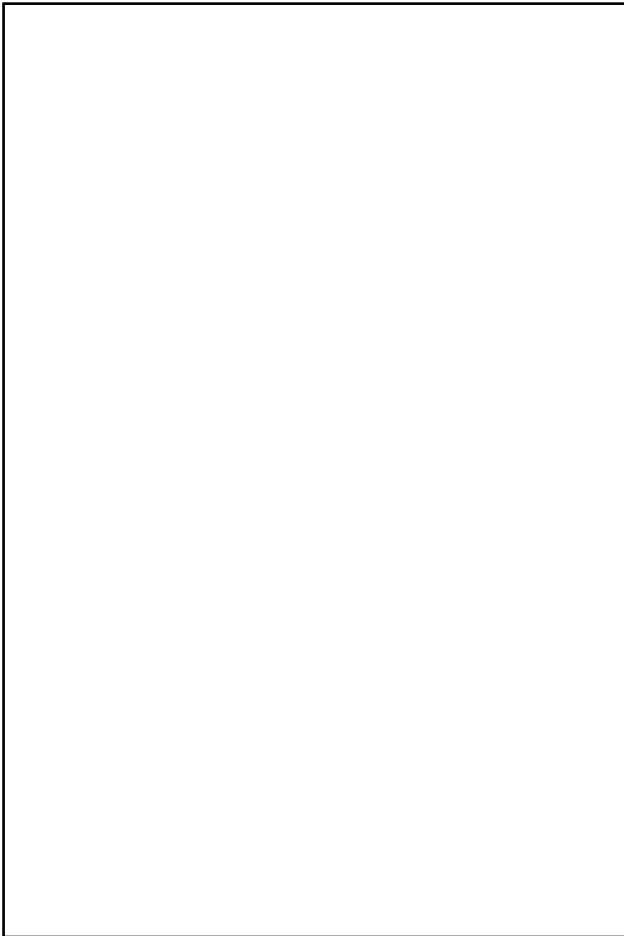
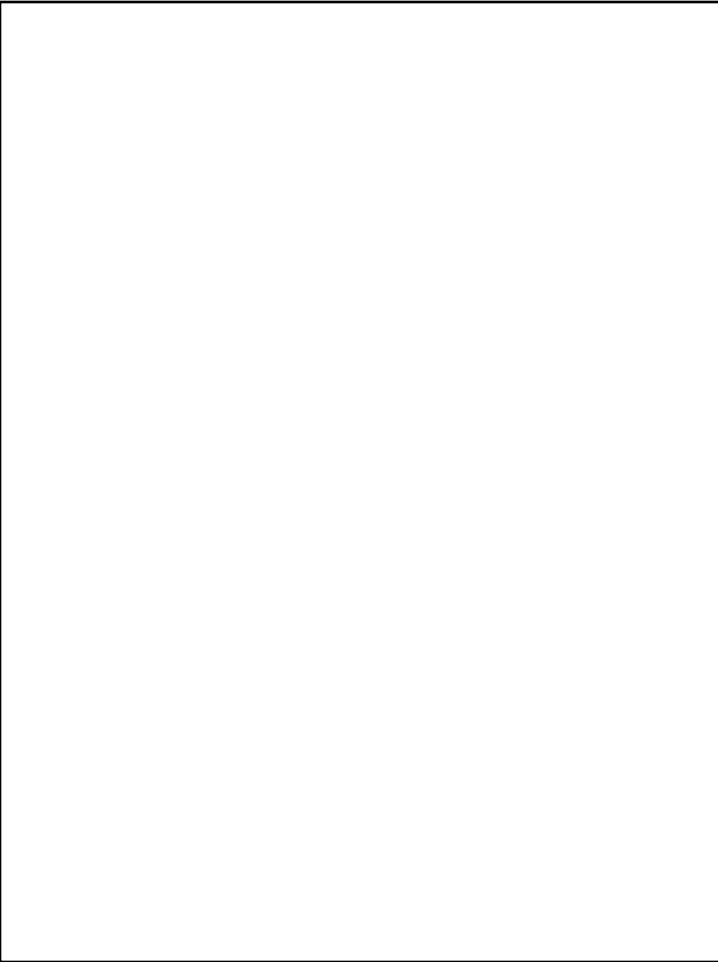
Andel Brown, Fall 2023

Portraiture — Shading hair textures



Portraiture — Shading and proportion



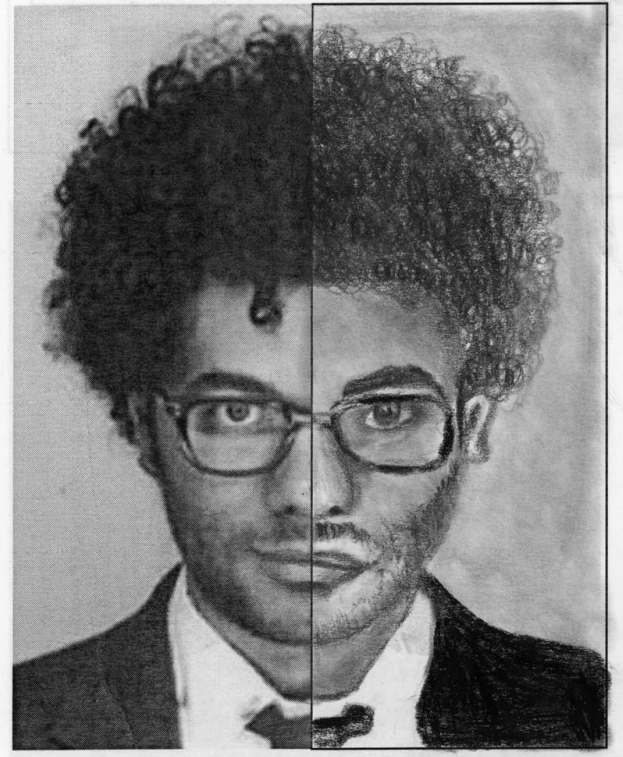
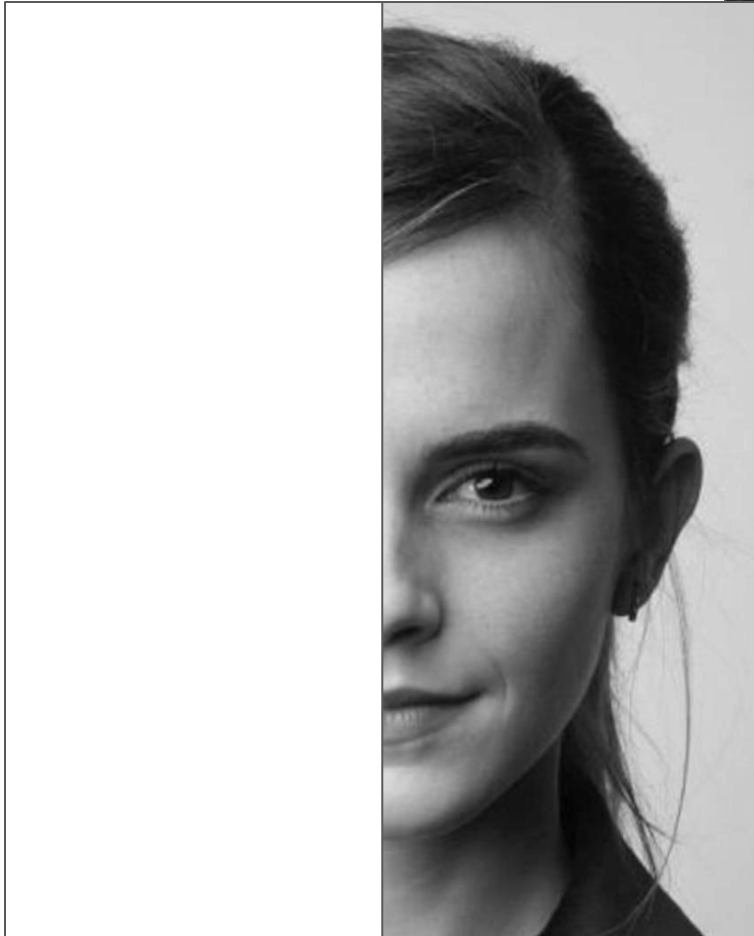


Skill builder

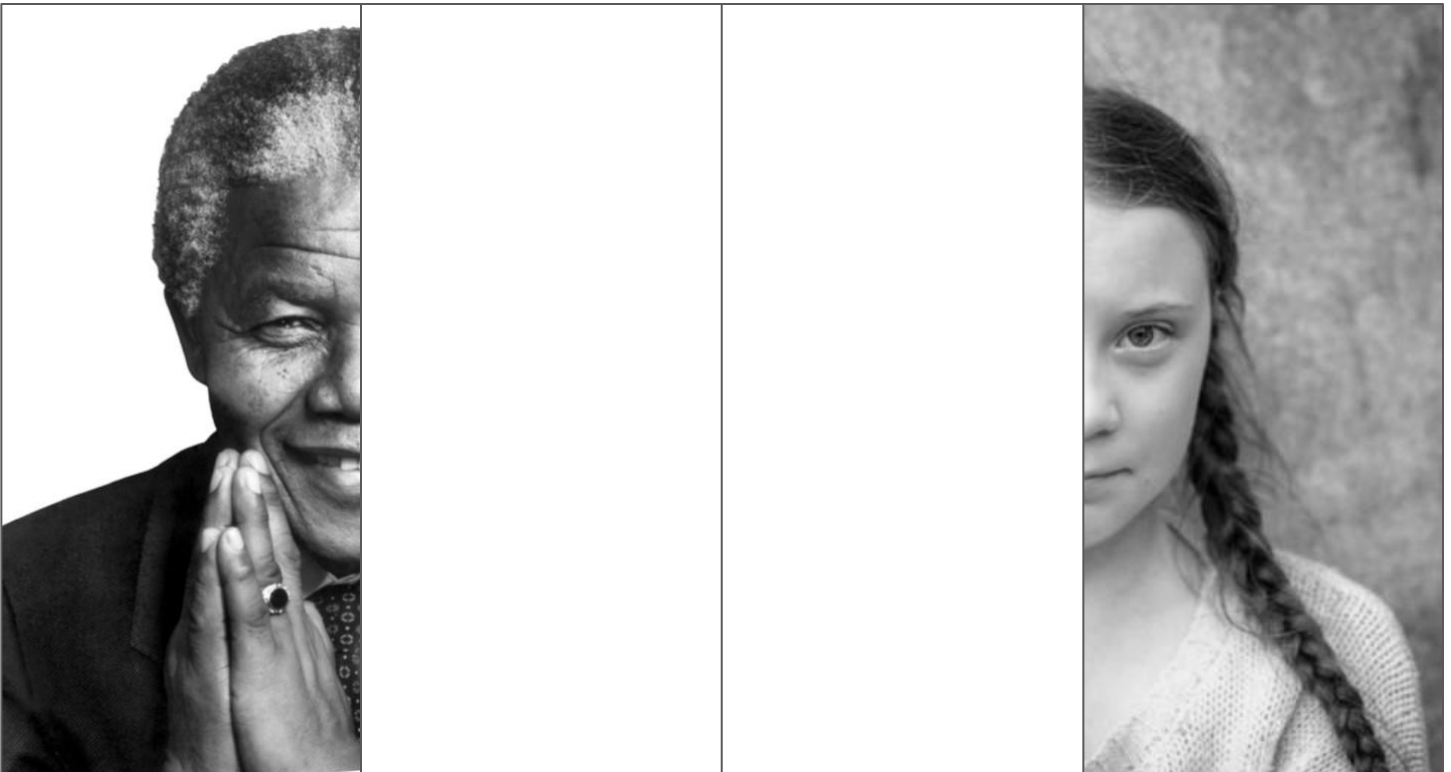
Half portraits

Put it all together. Choose one portrait to complete. You can finish by copying, or flipping it like a mirror.

Or, find a picture of someone else and draw half of their face instead.



Henry Patel, Spring 2019



Creativity — Brainstorming practice I

Kreativitas - Praktek Brainstorming I

Creativity can be learned. The biggest mistake for beginners is trying to keep all of your ideas in your head. You are going to practise listing a large number of ideas in order to improve your creative skills.

Kreativitas tiasa diajar. Kasalahan pangbadagna pikeun beginners nyobian tetep sakabéh gagasan anjeun dina sirah anjeun. Anjeun badé latihan daptar sajumlah ageung ideu pikeun ningkatkeun kaahlian kréatif anjeun.

- You will improve your ability to generate a large number of ideas.
Anjeun bakal ningkatkeun kamampuan anjeun pikeun ngahasilkeun sajumlah ageung ide.
- You will improve your ability to suspend judgement until after your idea is recorded. Most people stop good ideas while they are still in their mind.
Anjeun bakal ningkatkeun kamampuan anjeun pikeun ngagantungkeun kaputusan dugi ka ide anjeun dirékam. Kalolobaan jalma ngeureunkeun gagasan alus bari maranéhna masih dina pikiran maranéhanana.
- You will improve your ability to intentionally seek out unusual or specific ideas related to a topic.
Anjeun bakal ningkatkeun kamampuan anjeun pikeun ngahaja milarian ideu anu teu biasa atanapi khusus anu aya hubunganana sareng topik.

Please choose a topic: ☐ sports ☐ movies ☐ music ☐ games ☐ fashion ☐ animals

Mangga pilih topik: ☐ olahraga ☐ pilem ☐ musik ☐ kaulinan ☐ fashion ☐ sasatoan

When you are finished, please count the number of ideas you generated: _____

Sawaktos Anjeun geus rengse, mangga cacah jumlah gagasan nu dihasilkeun: _____

Creativity — Brainstorming practice II

Kreativitas - Praktek Brainstorming II

Creativity can be learned. The biggest mistake for beginners is trying to keep all of your ideas in your head. You are going to practise listing a large number of ideas in order to improve your creative skills.

Kreativitas tiasa diajar. Kasalahan pangbadagna pikeun beginners nyobian tetep sakabéh gagasan anjeun dina sirah anjeun. Anjeun badé latihan daptar sajumlah ageung ideu pikeun ningkatkeun kaahlian kréatif anjeun.

- You will improve your ability to generate a large number of ideas.
Anjeun bakal ningkatkeun kamampuan anjeun pikeun ngahasilkeun sajumlah ageung ide.
- You will improve your ability to suspend judgement until after your idea is recorded. (Most people stop good ideas while they are still in their mind.)
Anjeun bakal ningkatkeun kamampuan anjeun pikeun ngagantungkeun kaputusan dugi ka ide anjeun dirékam. (Kaseueuran jalma ngeureunkeun ideu anu saé nalika aranjeunna masih aya dina pikiran.)
- You will improve your ability to intentionally seek out unusual or specific ideas related to a topic.
Anjeun bakal ningkatkeun kamampuan anjeun pikeun ngahaja milarian ideu anu teu biasa atanapi khusus anu aya hubunganana sareng topik.

Please choose a topic: ☐ things that make you different than others ☐ things that irritate you ☐ things you love
Mangga pilih topik: ☐ hal-hal anu ngajadikeun anjeun béda ti batur ☐ hal-hal anu ngaganggu anjeun ☐ hal anu anjeun resep

When you are finished, please count the number of ideas you generated: _____

Sawaktos Anjeun geus rengse, mangga cacah jumlah gagasan nu dihasilkeun: _____

After counting, please draw a **circle or rectangle** around your most interesting ideas.

Sanggeus cacah, mangga ngagambar bunderan atawa sagi opat sabudeureun pamanggih anjeun paling metot.

Developing an idea for your portrait

Ngembangkeun ide pikeun potret anjeun

Who could your portrait be about?

Saha waé potret anjeun?

You will like your portrait more if you have many ideas to choose from.

Anjeun bakal langkung resep potret anjeun upami anjeun gaduh seueur ideu pikeun dipilih.

Use whatever creativity techniques help you come up with the best and most ideas.

Anggo téknik kréatipitas naon waé anu ngabantosan anjeun ngahasilkeun ideu anu pangsaéna sareng paling seueur.

You can list ideas, or link them, or make an idea cloud, a web-map, tell a story, or sketch.

Anjeun tiasa daptar ide, atanapi ngahubungkeun aranjeunna, atanapi ngadamel awan ide, peta wéb, nyarioskeun carita, atanapi sketsa.

What could they be doing?

Naon anu aranjeunna tiasa lakukeun?

Where could they be?

Dimana aranjeunna tiasa?

Next class, please circle your **two best** people, two best actions, and two best backgrounds.

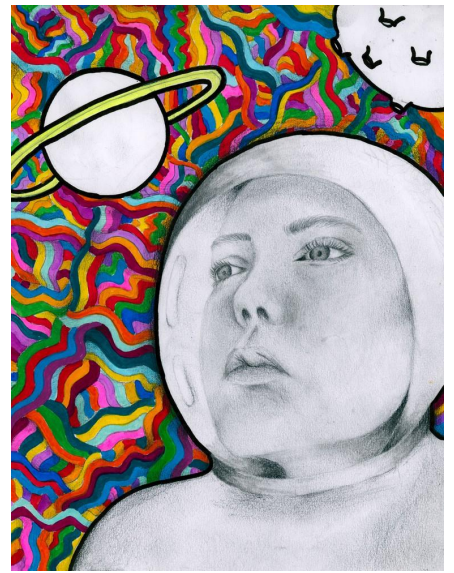
Kelas salajengna, punten bunderan dua jalma pangsaéna anjeun, dua tindakan pangsaéna, sareng dua latar anu pangsaéna.



Mica Paul, Spring 2023



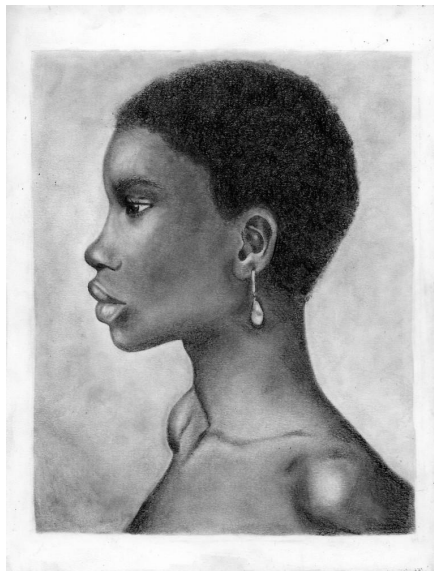
Max Seale, Spring 2023



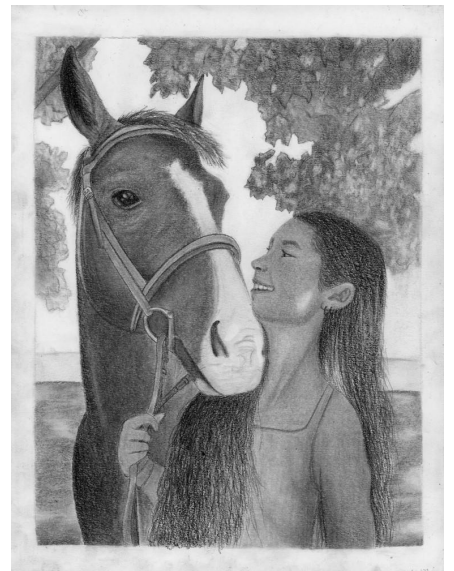
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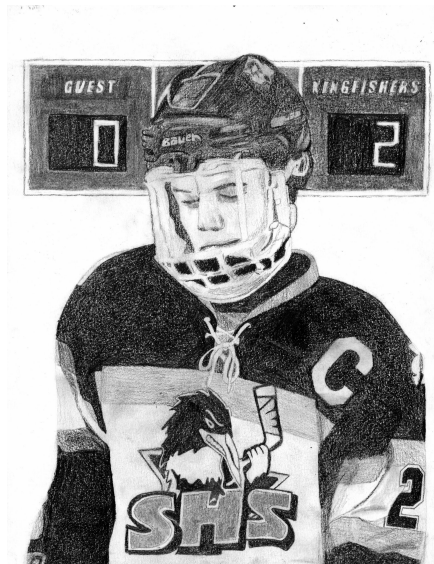
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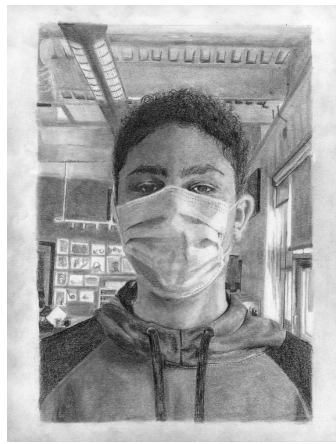


Alexa Maillet, Spring 2023



Andel Brown, Fall 2023

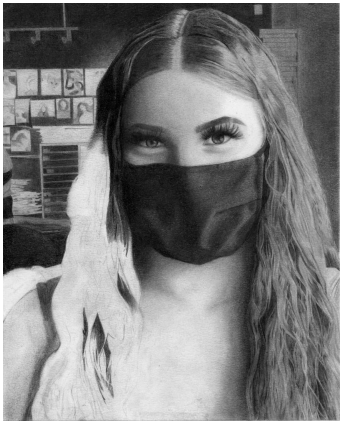
The portrait project all time hall of fame



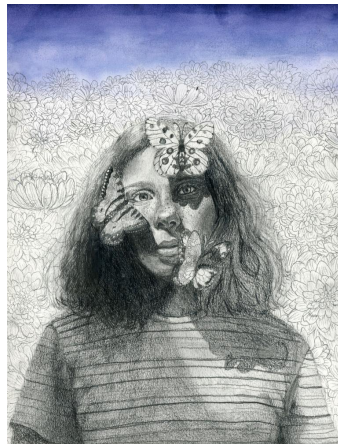
Bishir Green, Fall 2021



Lauren Sparkes, Spring 2021



Maddy Whidden, Fall 2020



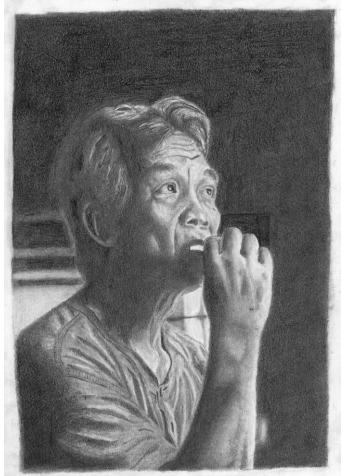
Anna Wuensch, Spring 2020



Sean Yu, Fall 2019



Kaya Panthier, Spring 2019



Sean Wong, Fall 2018



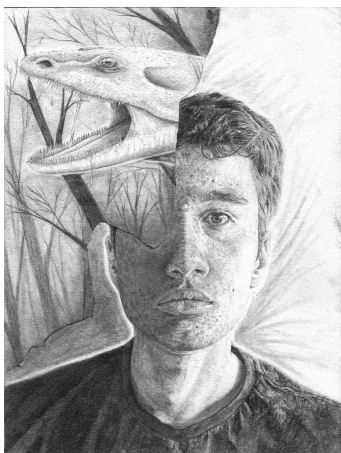
Barbara Ellis, Spring 2018



Hayden Coyle, Fall 2017



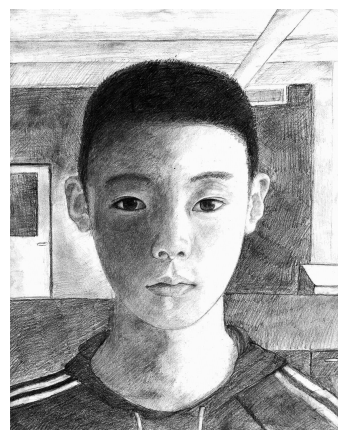
Sabrina Ashik, Spring 2017



Calum MacKinnon, Fall 2016



Zoe Bartel, Spring 2016



Danny Liu, Fall 2015



Ji Yoon Park, Spring 2014

Self-portrait: Mid-project feedback to students

Potret diri: eupan balik pertengahan proyék pikeun siswa

This project will be evaluated according to three general criteria. In order to help you do your best, here is some feedback with suggestions about how to improve your drawing. I have only chosen what I think are the most important pieces of advice for you. If these suggestions are unclear, please ask me or a friend to give you more help.

Proyék ieu bakal dievaluasi dumasar kana tilu kriteria umum. Dina raraga mantuan Anjeun ngalakukeun pangalusna anjeun, ieu sababaraha eupan balik kalawan saran ngeunaan kumaha carana ningkatkeun gambar Anjeun. Kuring ngan ukur milih naon anu kuring pikir mangrupikeun naséhat anu paling penting pikeun anjeun. Upami bongbolongan ieu teu écés, punten naroskeun ka kuring atanapi réréncangan pikeun masihan anjeun langkung seueur pitulung.

Proportion and detail - *Proporsi sareng detil*

Proportion is the name of the skill where you accurately portray shapes and sizes.

Proporsi mangrupikeun nami kaahlian dimana anjeun ngagambarkeun bentuk sareng ukuran anu akurat.

- ☐ **Observe closely.** Keep looking at your photograph. Try to forget what you are looking at, and focus on the component lines and shapes.
Titénan taliti. Terus ningali poto anjeun. Coba hilap naon anu anjeun tingali, sareng fokus kana garis sareng bentuk komponén.
- ☐ **Look for missing details.** Look for small things that you may have overlooked: small bits of your hair, wrinkles in your clothing, small differences in the background, and so on.
Néangan rinci leungit. Néangan hal-hal leutik nu bisa jadi geus overlooked: bit leutik tina bulu anjeun, wrinkles dina pakean anjeun, béda leutik di tukang, jeung saterusna.
- ☐ **Start drawing the other half of your face.** If you develop one side of the face too fully, it will be hard to match it up with the other side.
Mimitian ngagambar satengah séjén beungeut anjeun. Upami anjeun ngembangkeun hiji sisi raray sapinuhna, éta bakal sesah pikeun cocog sareng sisi anu sanés.
- ☐ **Measure carefully.** Use a grid, rulers, or slips of paper to guide where you should place things.
Ukur taliti. Paké grid, pangawasa, atawa slips kertas pikeun pituduh dimana anjeun kudu nempatkeun barang.
- ☐ **Observe the shapes of your shadows.** The shapes of the parts of the face are good, but the shapes of the shadows are off. Take a closer look at the shapes and sizes of the light and dark areas.
Titénan wangun kalangkang anjeun. Wangun bagian-bagian raray anu saé, tapi bentuk kalangkangna pareum. Candak katingal ngadeukeutan dina wangun jeung ukuran wewengkon caang jeung poék.
- ☐ **Consider changes in texture.** Hair needs a different kind of drawing than cloth, skin, or fuzzy shadows. Try to capture the texture of the different things you are drawing.
Mertimbangkeun parobahan tékstur. Rambut peryogi jinis gambar anu béda tibatan lawon, kulit, atanapi kalangkang kabur. Coba néwak tékstur tina rupa-rupa hal anu anjeun gambar.

Shading - *Ngiuhan*

Shading is using light and dark to draw. It is an easy way to make things look realistic and three dimensional.

Shading ngagunakeun lampu sareng poék pikeun ngagambar. Ieu mangrupikeun cara anu gampang pikeun ngajantenkeun hal-hal anu réalistic sareng tilu diménsi.

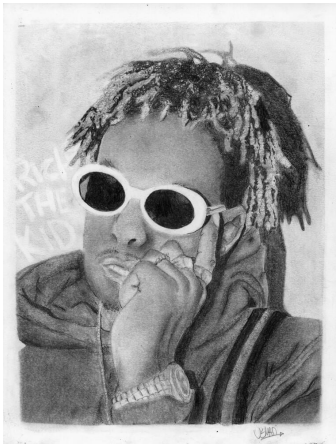
- ☐ **Lighten your outlines.** Outlines are essential to getting proportions correct, but they should disappear after you start shading.
Lighten outlines Anjeun. Outlines penting pikeun meunangkeun proporsi bener, tapi maranéhanana kudu leungit sanggeus anjeun ngamimitian shading.
- ☐ **Darken your darks.** Doing so will increase the overall impact of your drawing, and will help it pop.
Poékkeun poék anjeun. Lakukeun kitu bakal ngaronjatkeun dampak sakabéh gambar anjeun, sarta bakal ngabantu eta pop.
- ☐ **Add tone to your lights.** Leaving areas white tends to leave the impression that your artwork is unfinished. Instead, look for light shades of grey you can add instead.
Tambahkeun nada kana lampu anjeun. Ninggalkeun wewengkon bodas condong ninggalkeun gambaran yén karya seni anjeun tacan beres. Gantina, néangan nuansa lampu tina kulawu Anjeun bisa nambahkeun gantina.

- ❑ **Work on smoothness.** Build up your greys by stacking layers of alternating line directions, use lines with overlapping lines (no white gaps), or use a blending stump.
Gawé dina smoothness. Ngawangun abu anjeun ku tumpukan lapisan arah garis bolak-balik, make garis kalawan garis tumpang tindih (euweuh sela bodas), atawa make tunggul blending.
- ❑ **Work on blending.** Your shadows are sometimes going abruptly from light to dark, with few or no middle grays. Add grays to the middle areas until you end up with smooth blends instead of sudden jumps.
Gawé dina blending. Kalangkang anjeun kadang ngadadak ti caang ka poek, kalawan sababaraha atawa euweuh abu tengah. Tambahkeun grays ka wewengkon tengah nepi ka anjeun mungkas nepi ka blends lemes tinimbang jumps dadakan.
- ❑ **Start shading your background.** Once you shade in your background, it changes the balance of greys and forces you to reshade the rest of your portrait. If you start shading your background early it will save you time and frustration.
Mimitian ngiuh lantar anjeun. Sakali anjeun ngiuh di lantar tukang anjeun, éta bakal ngarobih kasaimbangan abu-abu sareng maksa anjeun pikeun ngahias deui sesa potret anjeun. Upami anjeun mimiti ngiuh lantar tukang anjeun mimiti bakal ngahémat waktos sareng frustasi anjeun.
- ❑ **Look carefully at the different grays in your hair.** You can get basic hair texture by creating lines that flow along the length. However, it works even better when you replicate the pattern of light and dark of the different strands. It takes more time, but the impact is many times stronger.
Tingali taliti dina grays béda dina bulu Anjeun. Anjeun tiasa kéngingkeun tékstur rambut dasar ku nyiptakeun garis anu ngalir sapanjang panjangna. Nanging, éta tiasa dianggo langkung saé nalika anjeun niron pola terang sareng poék tina untaian anu béda. Butuh langkung waktos, tapi dampakna sababaraha kali langkung kuat.
- ❑ **Watch for sharp vs. fuzzy edges.** Sometimes blending goes quickly from light to dark, and sometimes it stretches out over a long distance. Reobserve your photo to see where you should do which one.
Lalajo pikeun ujung seukeut vs. Kadang-kadang blending gancang ti caang ka poék, sarta kadangkala manjang kaluar dina jarak jauh. Tinjau deui poto anjeun pikeun ningali dimana anjeun kedah ngalakukeun anu mana.

Composition - Komposisi

Composition is the overall arrangement and completeness of your artwork.
Komposisi mangrupikeun susunan sareng kasampurnaan karya seni anjeun.

- ❑ **You have the option of leaving out the background if you wish.**
Anjeun gaduh pilihan ngantunkeun lantar tukang upami anjeun hoyong.
- ❑ **Add a background.** A background puts a person or object in a particular place, real or imaginary. Compared to drawings without backgrounds, your artwork may look simple and incomplete.
Tambahkeun lantar. Latar nempatkeun hiji jalma atawa objék dina tempat nu tangtu, nyata atawa imajinér. Dibandingkeun sareng gambar tanpa latar, karya seni anjeun tiasa katingali sederhana sareng teu lengkep.
- ❑ **Start shading your background.** You have some lines in there, but it lacks substance in comparison to the rest of your drawing.
Mimitian ngiuh lantar anjeun. Anjeun gaduh sababaraha garis di dinya, tapi lacks zat di ngabandingkeun kana sesa gambar anjeun.
- ❑ **Start drawing the other half of your face.** If you develop one side of the face too fully, it will be hard to match it up with the other side.
Mimitian ngagambar satengah séjén beungeut anjeun. Upami anjeun ngembangkeun hiji sisi raray sapinuhna, éta bakal sesah pikeun cocog sareng sisi anu sanés.
- ❑ **You seem to be behind.** Please consider working on your project at lunch or before or after school. Or, try to pick up your pace or use your time more effectively during class. If you have enough done, you can ask if you can take it home to work on it. Remember that if too much of your work is done outside school I cannot accept it.
Anjeun sigana aya di tukangeun. Punten mertimbangkeun damel dina proyék anjeun nalika tuang siang atanapi sateuacan atanapi saatos sakola. Atawa, coba pikeun nyokot laju Anjeun atawa ngagunakeun waktu Anjeun leuwih éféktif salila kelas. Upami anjeun parantos cepak, anjeun tiasa naroskeun upami anjeun tiasa dibawa ka bumi pikeun ngerjakeunana. Émut yén upami seueur padamelan anjeun dilakukeun di luar sakola kuring henteu tiasa nampi.



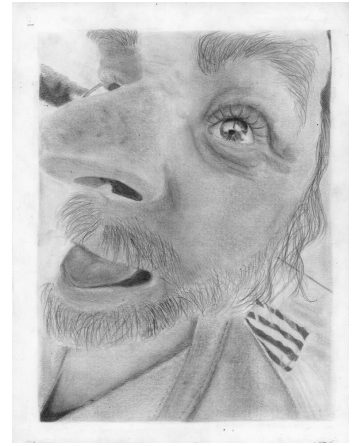
Usman Arifov, Fall 2024



Sydney DeMings, Fall 2024



Brady Nielsen, Fall 2024



Leelu Derouchie, Fall 2024



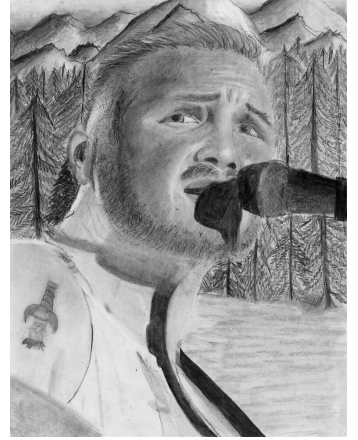
Yvette Lai, Fall 2024



Emma Savoie, Fall 2024



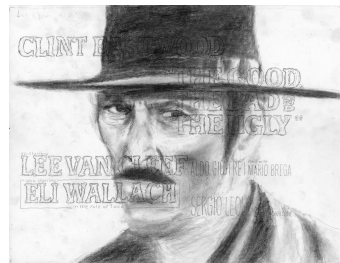
Liam Carney, Fall 2024



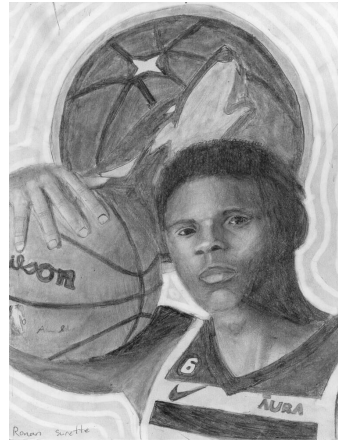
Greta McLaren, Fall 2024



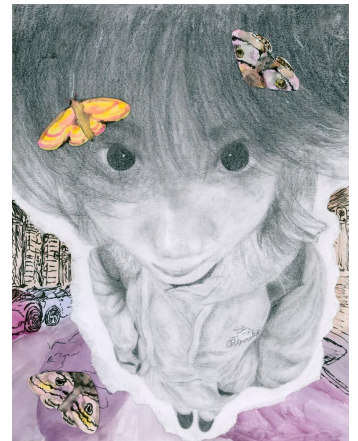
Kauthar Green, Fall 2024



Eli Webber, Fall 2024



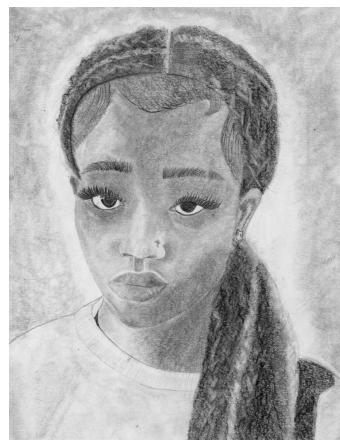
Ronan Surette, Fall 2024



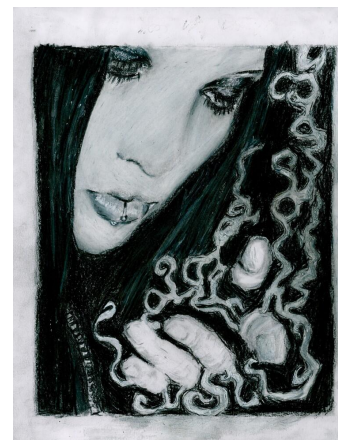
Lydia Marryatt, Fall 2024



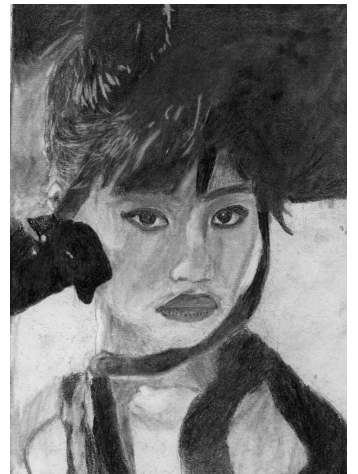
Neve McGrath, Fall 2024



Akiyrah Stevenson, Fall 2024



Ruby Hilewitz, Spring 2025



Isaiah Taranza, Spring 2025